

PHD STUDENT · HCI GROUP AT HASSO-PLATTNER-INSTITUT

## **Education**

Hasso Plattner Institute (HPI)

Oct. 2022 - Present

PHD STUDENT

Potsdam, Germany

Advised by Prof. Dr. Patrick Baudisch Hasso Plattner Institute (HPI)

Oct. 2022 - Present

MASTER STUDENT IN SOFTWARE SYSTEMS ENGINEERING

Potsdam, Germany

Advised by Prof. Dr. Patrick Baudisch

National Taiwan University (NTU)

Sep. 2017 - Jan. 2022

BACHELOR OF SCIENCE IN COMPUTER SCIENCE & INFORMATION ENGINEERING WITH A MINOR IN MECHANICAL

Taipei, Taiwan

ENGINEERING GPA: 4.03/4.30

## Full Papers at CHI/UIST/SCF top-tier HCI conferences \_\_\_\_

- [1] Chiao Fang<sup>†</sup>, Vivian Hsinyueh Chan<sup>†</sup>, and Lung-Pan Cheng. 2022. Flaticulation: Laser Cutting Joints with Articulated Angles. In Proceedings of the 35th Annual ACM Symposium on User Interface Software and Technology (UIST '22). [link] † indicates equal contribution
- [2] Bo-Cheng Ke, Min-Han Li, Yu Chen, Chia-Yu Cheng, Chiao-Ju Chang, Yun-Fang Li, Shun-Yu Wang, Chiao Fang, and Mike Y. Chen. 2023. TurnAhead: Designing 3-DoF Rotational Haptic Cues to Improve First-person Viewing (FPV) Experiences. In Proceedings of the 2023 CHI Conference on Human Factors in Computing Systems (CHI '23). [link]
- [3] Muhammad Abdullah, Laurenz Seidel, Ben Wernicke, Mehdi Gouasmi, Anton Hackl, Thomas Kern, Conrad Lempert, Clara Lempert, David Bizer, Wieland Storch, Chiao Fang, and Patrick Baudisch. 2024. PopCore: Personal Fabrication of 3D Foamcore Models for Professional High-Quality Applications in Design and Architecture. In Proceedings of the 9th Annual ACM Symposium on Computational Fabrication (SCF '24). [link]

## Research Experience

### **Human Computer Interaction Lab, HPI**

Oct. 2022 - Present

PHD STUDENT, SUPERVISED BY PROF. DR. PATRICK BAUDISCH

Potsdam, Germany

Researching on personal fabrication and assembly workflows in fabricating laser-cut objects

### **Computational Physicality Lab, NTU**

Sep. 2020 - Jul. 2022

Undergraduate Researcher / Research Assistant, supervised by Prof. Lung-Pan Cheng

Taipei, Taiwan

- Proposed special laser-cut joint to facilitate the assembly of 3D objects
- Constructed a large, interactive mid-air surrounding shape display

### **Human Computer Interaction Lab, NTU**

Feb. 2020 - Sep. 2020

Undergraduate Researcher, supervised by Prof. Mike Y. Chen

Taipei, Taiwan

- Researched on haptics using compressed air in VR to alleviate cybersickness and improve viewing experience for immersive videos
- · Designed haptic feedback for impacts, analyzed data from user studies, and provided visualizations of the data

## **Teaching Experience**

#### **Building Interactive Systems**

TEACHING ASSISTANT

Summer 2023, 2024, 2025 Potsdam, Germany

Undergraduate-level course at Hasso Plattner Institute, Instructed by Prof. Patrick Baudisch

Lectured "Make a PCB" (2h with in-class exercises)

2025 CHIAO FANG · CURRICULUM VITAE TEACHING ASSISTANT Taipei, Taiwan

Undergraduate-level course (CSIE3311) at National Taiwan University, Instructed by Prof. Lung-Pan Cheng Led 1.5h in-class exercises each week

## **Honors & Awards**

Scholarship in Software Systems Engineering (€22 800), Hasso Plattner Institute

1st Place (NT\$30 000) (out of 20 research projects), Undergraduate Research Project, NTU CSIE

Best Presentation (out of 20 research projects), Undergraduate Research Project, NTU CSIE

May. 2022

Jun. 2022

Jun. 2020

Fall '17, Spring '18, Fall '19

## **Academic Community Service**

#### Reviewer

CHI (2023, 2024), UIST (2024), MOBILEHCI (2022), TAICHI (2023, 2024)

**Dean's List (3 times)**, NTU (GPA in top 5% of the department)

### Taiwan Night @ CHI '23

TAIWANESE ASSOCIATION OF COMPUTER HUMAN INTERACTION

Organized party at CHI to connect people and promote works from the Taiwanese CHI community

#### **UCCU 2021**

TAIWANESE ASSOCIATION OF COMPUTER HUMAN INTERACTION

Organized a local event for Taiwanese HCI researchers to meet up and share works published at top HCI venues during the pandemic

## Skills\_\_\_\_\_

**Programming Languages** Python, C/C++

Library/Toolkit OpenCV

CAD AutoCAD, Fusion 360, Inventor, SolidWorks, Rhinoceros 3D

**Graphics/Video** Illustrator, Photoshop, Premiere, DaVinci Resolve

**Prototyping/Fabrication** Microcontroller development, Electronics, PCB, 3D printing, Laser cutting, Woodworking, Sewing, Molding

Other MFX

**Languages** Mandarin Chinese (native), English (TOEFL: 107)

# Design Projects - CHIAOFANG.TW/#PORTFOLIO \_\_\_\_\_

I have been building various design projects to explore different materials and fabrication methods. I picked up woodworking and sewing skills among other fabrication skills through out the process. Those projects are showcased in my portfolio. Integrating my enthusiasm for technology, design, and maker culture has led to / built up my research interest in personal fabrication.







